

# Precept 4: Hypothesis Testing

Soc 500: Applied Social Statistics

Ian Lundberg

Princeton University

October 6, 2016

# Learning Objectives

- ① Introduce vectorized R code
- ② Review homework and talk about RMarkdown
- ③ Review conceptual ideas of hypothesis testing
- ④ Practice for next homework
- ⑤ If time allows...random variables!

# Expected value, bias, consistency (relevant to homework)

Suppose we flip a fair coin  $n$  times and estimate the proportion of heads as

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

Derive the expected value of this estimator

$$\begin{aligned} E(\hat{\pi}) &= E\left(\frac{H_1 + H_2 + \dots + H_n + 1}{n}\right) \\ &= \frac{1}{n}E(H_1 + H_2 + \dots + H_n + 1) \\ &= \frac{1}{n}(E[H_1] + E[H_2] + \dots + E[H_n] + E[1]) \\ &= \frac{1}{n}(0.5 + 0.5 + \dots + 0.5 + 1) \\ &= \frac{1}{n}(n(0.5) + 1) \\ &= 0.5 + \frac{1}{n} \end{aligned}$$

Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

$$E(\hat{\pi}) = 0.5 + \frac{1}{n}$$

**Is this estimator biased? What is the bias?**

Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

$$E(\hat{\pi}) = 0.5 + \frac{1}{n}$$

**Is this estimator biased? What is the bias?**

Bias = Expected value - Truth

# Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

$$E(\hat{\pi}) = 0.5 + \frac{1}{n}$$

**Is this estimator biased? What is the bias?**

Bias = Expected value - Truth

$$= E(\hat{\pi}) - \pi$$

Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

$$E(\hat{\pi}) = 0.5 + \frac{1}{n}$$

**Is this estimator biased? What is the bias?**

Bias = Expected value - Truth

$$= E(\hat{\pi}) - \pi$$

$$= \left(0.5 + \frac{1}{n}\right) - 0.5 = \frac{1}{n}$$

# Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

Derive the variance of this estimator. Remember,  
 $Var(X_1 + X_2) = Var(X_1) + Var(X_2) + 2Cov(X_1, X_2)$  and  
 $Var(aX) = a^2 Var(X)$ !



# Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

Derive the variance of this estimator. Remember,  $\text{Var}(X_1 + X_2) = \text{Var}(X_1) + \text{Var}(X_2) + 2\text{Cov}(X_1, X_2)$  and  $\text{Var}(aX) = a^2 \text{Var}(X)$ !

$$V(\hat{\pi}) = V\left(\frac{H_1 + H_2 + \dots + H_n + 1}{n}\right)$$

# Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

Derive the variance of this estimator. Remember,  $\text{Var}(X_1 + X_2) = \text{Var}(X_1) + \text{Var}(X_2) + 2\text{Cov}(X_1, X_2)$  and  $\text{Var}(aX) = a^2 \text{Var}(X)$ !

$$\begin{aligned} V(\hat{\pi}) &= V\left(\frac{H_1 + H_2 + \dots + H_n + 1}{n}\right) \\ &= \frac{1}{n^2} [V(H_1 + H_2 + \dots + H_n + 1)] \end{aligned}$$

# Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

Derive the variance of this estimator. Remember,  $\text{Var}(X_1 + X_2) = \text{Var}(X_1) + \text{Var}(X_2) + 2\text{Cov}(X_1, X_2)$  and  $\text{Var}(aX) = a^2 \text{Var}(X)$ !

$$\begin{aligned} V(\hat{\pi}) &= V\left(\frac{H_1 + H_2 + \dots + H_n + 1}{n}\right) \\ &= \frac{1}{n^2} [V(H_1 + H_2 + \dots + H_n + 1)] \\ &= \frac{1}{n^2} [V(H_1) + V(H_2) + \dots + V(H_n) + V(1)] \text{ (since independent)} \end{aligned}$$

## Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

Derive the variance of this estimator. Remember,  $\text{Var}(X_1 + X_2) = \text{Var}(X_1) + \text{Var}(X_2) + 2\text{Cov}(X_1, X_2)$  and  $\text{Var}(aX) = a^2 \text{Var}(X)$ !

$$\begin{aligned} V(\hat{\pi}) &= V\left(\frac{H_1 + H_2 + \dots + H_n + 1}{n}\right) \\ &= \frac{1}{n^2} [V(H_1 + H_2 + \dots + H_n + 1)] \\ &= \frac{1}{n^2} [V(H_1) + V(H_2) + \dots + V(H_n) + V(1)] \text{ (since independent)} \\ &= \frac{1}{n^2} [.5(.5) + .5(.5) + \dots + .5(.5)] \text{ (since variance of Bernoulli is } p(1-p)) \end{aligned}$$

## Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

Derive the variance of this estimator. Remember,  $\text{Var}(X_1 + X_2) = \text{Var}(X_1) + \text{Var}(X_2) + 2\text{Cov}(X_1, X_2)$  and  $\text{Var}(aX) = a^2 \text{Var}(X)$ !

$$V(\hat{\pi}) = V\left(\frac{H_1 + H_2 + \dots + H_n + 1}{n}\right)$$

$$= \frac{1}{n^2} [V(H_1 + H_2 + \dots + H_n + 1)]$$

$$= \frac{1}{n^2} [V(H_1) + V(H_2) + \dots + V(H_n) + V(1)] \text{ (since independent)}$$

$$= \frac{1}{n^2} [.5(.5) + .5(.5) + \dots + .5(.5)] \text{ (since variance of Bernoulli is } p(1-p))$$

$$= \frac{1}{n^2} [n(.5).5] = \frac{.25}{n}$$

Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

$$E(\hat{\pi}) = 0.5 + \frac{1}{n}$$

$$V(\hat{\pi}) = \frac{.25}{n}$$

**Is this estimator consistent?**

# Expected value, bias, consistency (relevant to homework)

$$\hat{\pi} = \frac{H_1 + H_2 + \dots + H_n + 1}{n}$$

$$E(\hat{\pi}) = 0.5 + \frac{1}{n}$$

$$V(\hat{\pi}) = \frac{.25}{n}$$

**Is this estimator consistent?** Yes. In large samples  $E(\hat{\pi}) \rightarrow \pi$  and  $V(\hat{\pi}) \rightarrow 0$ , so we will get **arbitrarily close to the truth** as the sample size grows.

# Hypothesis Testing: Setup

Copied from Brandon Stewart's lecture slides

Goal: test a **hypothesis** about the value of a parameter.

Statistical **decision theory** underlies such hypothesis testing.



# Hypothesis Testing: Setup

Copied from Brandon Stewart's lecture slides

Goal: test a **hypothesis** about the value of a parameter.

Statistical **decision theory** underlies such hypothesis testing.

## Trial Example:

Suppose we must decide whether to convict or acquit a defendant based on evidence presented at a trial. There are four possible outcomes:

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict		
	Acquit		

# Hypothesis Testing: Setup

Copied from Brandon Stewart's lecture slides

Goal: test a **hypothesis** about the value of a parameter.

Statistical **decision theory** underlies such hypothesis testing.

## Trial Example:

Suppose we must decide whether to convict or acquit a defendant based on evidence presented at a trial. There are four possible outcomes:

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	
	Acquit		Correct

We could make two types of errors:

# Hypothesis Testing: Setup

Copied from Brandon Stewart's lecture slides

Goal: test a **hypothesis** about the value of a parameter.

Statistical **decision theory** underlies such hypothesis testing.

## Trial Example:

Suppose we must decide whether to convict or acquit a defendant based on evidence presented at a trial. There are four possible outcomes:

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	Type I Error
	Acquit		Correct

We could make two types of errors:

- Convict an innocent defendant (**type-I error**)

# Hypothesis Testing: Setup

Copied from Brandon Stewart's lecture slides

Goal: test a **hypothesis** about the value of a parameter.

Statistical **decision theory** underlies such hypothesis testing.

## Trial Example:

Suppose we must decide whether to convict or acquit a defendant based on evidence presented at a trial. There are four possible outcomes:

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	Type I Error
	Acquit	Type II Error	Correct

We could make two types of errors:

- Convict an innocent defendant (**type-I error**)
- Acquit a guilty defendant (**type-II error**)

# Hypothesis Testing: Setup

Copied from Brandon Stewart's lecture slides

Goal: test a **hypothesis** about the value of a parameter.

Statistical **decision theory** underlies such hypothesis testing.

## Trial Example:

Suppose we must decide whether to convict or acquit a defendant based on evidence presented at a trial. There are four possible outcomes:

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	Type I Error
	Acquit	Type II Error	Correct

We could make two types of errors:

- Convict an innocent defendant (**type-I error**)
- Acquit a guilty defendant (**type-II error**)

Our goal is to limit the probability of making these types of errors.

# Hypothesis Testing: Setup

Copied from Brandon Stewart's lecture slides

Goal: test a **hypothesis** about the value of a parameter.

Statistical **decision theory** underlies such hypothesis testing.

## Trial Example:

Suppose we must decide whether to convict or acquit a defendant based on evidence presented at a trial. There are four possible outcomes:

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	Type I Error
	Acquit	Type II Error	Correct

We could make two types of errors:

- Convict an innocent defendant (**type-I error**)
- Acquit a guilty defendant (**type-II error**)

Our goal is to limit the probability of making these types of errors.

However, creating a decision rule which minimizes both types of errors at the same time is impossible. We therefore need to **balance them**.

# Hypothesis Testing: Error Types

Copied from Brandon Stewart's lecture slides

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	Type-I error
	Acquit	Type-II error	Correct

Now, suppose that we have a statistical model for the probability of convicting and acquitting, conditional on whether the defendant is actually guilty or innocent.

# Hypothesis Testing: Error Types

Copied from Brandon Stewart's lecture slides

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	$\alpha$
	Acquit	Type-II error	Correct

Now, suppose that we have a statistical model for the probability of convicting and acquitting, conditional on whether the defendant is actually guilty or innocent.

Then, our decision-making rule can be characterized by two probabilities:

- $\alpha = \Pr(\text{type-I error}) = \Pr(\text{convict} \mid \text{innocent})$



# Hypothesis Testing: Error Types

Copied from Brandon Stewart's lecture slides

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	Correct	$\alpha$
	Acquit	$\beta$	Correct

Now, suppose that we have a statistical model for the probability of convicting and acquitting, conditional on whether the defendant is actually guilty or innocent.

Then, our decision-making rule can be characterized by two probabilities:

- $\alpha = \Pr(\text{type-I error}) = \Pr(\text{convict} \mid \text{innocent})$
- $\beta = \Pr(\text{type-II error}) = \Pr(\text{acquit} \mid \text{guilty})$

# Hypothesis Testing: Error Types

Copied from Brandon Stewart's lecture slides

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	$1 - \beta$	$\alpha$
	Acquit	$\beta$	$1 - \alpha$

Now, suppose that we have a statistical model for the probability of convicting and acquitting, conditional on whether the defendant is actually guilty or innocent.

Then, our decision-making rule can be characterized by two probabilities:

- $\alpha = \Pr(\text{type-I error}) = \Pr(\text{convict} \mid \text{innocent})$
- $\beta = \Pr(\text{type-II error}) = \Pr(\text{acquit} \mid \text{guilty})$

The probability of making a correct decision is therefore  $1 - \alpha$  (if innocent) and  $1 - \beta$  (if guilty).

# Hypothesis Testing: Error Types

Copied from Brandon Stewart's lecture slides

		<i>Defendant</i>	
		Guilty	Innocent
<i>Decision</i>	Convict	$1 - \beta$	$\alpha$
	Acquit	$\beta$	$1 - \alpha$

Now, suppose that we have a statistical model for the probability of convicting and acquitting, conditional on whether the defendant is actually guilty or innocent.

Then, our decision-making rule can be characterized by two probabilities:

- $\alpha = \Pr(\text{type-I error}) = \Pr(\text{convict} \mid \text{innocent})$
- $\beta = \Pr(\text{type-II error}) = \Pr(\text{acquit} \mid \text{guilty})$

The probability of making a correct decision is therefore  $1 - \alpha$  (if innocent) and  $1 - \beta$  (if guilty).

**Hypothesis testing** follows an analogous logic, where we want to decide whether to **reject** (= convict) or **fail to reject** (= acquit) a **null hypothesis** (= defendant) using sample data.

# Hypothesis Testing: Steps

Copied from Brandon Stewart's lecture slides

		<i>Null Hypothesis (<math>H_0</math>)</i>	
		False	True
<i>Decision</i>	Reject	$1 - \beta$	$\alpha$
	Fail to Reject	$\beta$	$1 - \alpha$

- 1 Specify a **null hypothesis**  $H_0$  (e.g. the defendant = innocent)

# Hypothesis Testing: Steps

Copied from Brandon Stewart's lecture slides

		<i>Null Hypothesis (<math>H_0</math>)</i>	
		False	True
<i>Decision</i>	Reject	$1 - \beta$	$\alpha$
	Fail to Reject	$\beta$	$1 - \alpha$

- ① Specify a **null hypothesis**  $H_0$  (e.g. the defendant = innocent)
- ② Pick a value of  $\alpha = \Pr(\text{reject } H_0 \mid H_0)$  (e.g. 0.05). This is the maximum probability of making

# Hypothesis Testing: Steps

Copied from Brandon Stewart's lecture slides

		<i>Null Hypothesis (<math>H_0</math>)</i>	
		False	True
<i>Decision</i>	Reject	$1 - \beta$	$\alpha$
	Fail to Reject	$\beta$	$1 - \alpha$

- ① Specify a **null hypothesis**  $H_0$  (e.g. the defendant = innocent)
- ② Pick a value of  $\alpha = \Pr(\text{reject } H_0 \mid H_0)$  (e.g. 0.05). This is the maximum probability of making a type-I error we decide to tolerate, and called the **significance level** of the test.

# Hypothesis Testing: Steps

Copied from Brandon Stewart's lecture slides

		<i>Null Hypothesis (<math>H_0</math>)</i>	
		False	True
<i>Decision</i>	Reject	$1 - \beta$	$\alpha$
	Fail to Reject	$\beta$	$1 - \alpha$

- 1 Specify a **null hypothesis**  $H_0$  (e.g. the defendant = innocent)
- 2 Pick a value of  $\alpha = \Pr(\text{reject } H_0 \mid H_0)$  (e.g. 0.05). This is the maximum probability of making a type-I error we decide to tolerate, and called the **significance level** of the test.
- 3 Choose a **test statistic**  $T$ , which is a function of sample data and related to  $H_0$  (e.g. the count of testimonies against the defendant)

# Hypothesis Testing: Steps

Copied from Brandon Stewart's lecture slides

		<i>Null Hypothesis (<math>H_0</math>)</i>	
		False	True
<i>Decision</i>	Reject	$1 - \beta$	$\alpha$
	Fail to Reject	$\beta$	$1 - \alpha$

- 1 Specify a **null hypothesis**  $H_0$  (e.g. the defendant = innocent)
- 2 Pick a value of  $\alpha = \Pr(\text{reject } H_0 \mid H_0)$  (e.g. 0.05). This is the maximum probability of making a type-I error we decide to tolerate, and called the **significance level** of the test.
- 3 Choose a **test statistic**  $T$ , which is a function of sample data and related to  $H_0$  (e.g. the count of testimonies against the defendant)
- 4 Assuming  $H_0$  is true, derive the **null distribution** of  $T$  (e.g. standard normal)



# Hypothesis Testing: Steps

Copied from Brandon Stewart's lecture slides

		Null Hypothesis ( $H_0$ )	
		False	True
Decision	Reject	$1 - \beta$	$\alpha$
	Fail to Reject	$\beta$	$1 - \alpha$

- 5 Using the **critical values** from a statistical table, evaluate how unusual the observed value of  $T$  is under the null hypothesis:
- If the probability of drawing a  $T$  **at least as extreme** as the observed  $T$  is less than  $\alpha$ , we reject  $H_0$ .  
(e.g. there are too many testimonies against the defendant for her to be innocent, so reject the hypothesis that she was innocent.)
  - Otherwise, we fail to reject  $H_0$ .  
(e.g. there is not enough evidence against the defendant, so give her the benefit of the doubt.)

# Hypothesis testing example: Our ages

Suppose we are interested in whether the average age among Princeton students in graduate courses is 25. We assume our class is a representative sample (though this is a HUGE assumption). Go to <http://tiny.cc/ygp1fy> and enter your age in years.

# Hypothesis testing example: Our ages

What is the null?

# Hypothesis testing example: Our ages

What is the null?  $H_0 : \mu = 25$

What is the alternative?

# Hypothesis testing example: Our ages

What is the null?  $H_0 : \mu = 25$

What is the alternative?  $H_a : \mu \neq 25$

What is the significance level?

# Hypothesis testing example: Our ages

What is the null?  $H_0 : \mu = 25$

What is the alternative?  $H_a : \mu \neq 25$

What is the significance level?  $\alpha = .05$

What is the test statistic?

# Hypothesis testing example: Our ages

What is the null?  $H_0 : \mu = 25$

What is the alternative?  $H_a : \mu \neq 25$

What is the significance level?  $\alpha = .05$

What is the test statistic?  $Z = \frac{\bar{X} - 25}{\sigma/\sqrt{n}}$

What is the null distribution?

# Hypothesis testing example: Our ages

What is the null?  $H_0 : \mu = 25$

What is the alternative?  $H_a : \mu \neq 25$

What is the significance level?  $\alpha = .05$

What is the test statistic?  $Z = \frac{\bar{X} - 25}{\sigma/\sqrt{n}}$

What is the null distribution?  $Z \sim N(0, 1)$

What are the critical values?



# Hypothesis testing example: Our ages

What is the null?  $H_0 : \mu = 25$

What is the alternative?  $H_a : \mu \neq 25$

What is the significance level?  $\alpha = .05$

What is the test statistic?  $Z = \frac{\bar{X} - 25}{\sigma/\sqrt{n}}$

What is the null distribution?  $Z \sim N(0, 1)$

What are the critical values?  $-1.96$  and  $1.96$

What is the rejection region?

# Hypothesis testing example: Our ages

What is the null?  $H_0 : \mu = 25$

What is the alternative?  $H_a : \mu \neq 25$

What is the significance level?  $\alpha = .05$

What is the test statistic?  $Z = \frac{\bar{X} - 25}{\sigma/\sqrt{n}}$

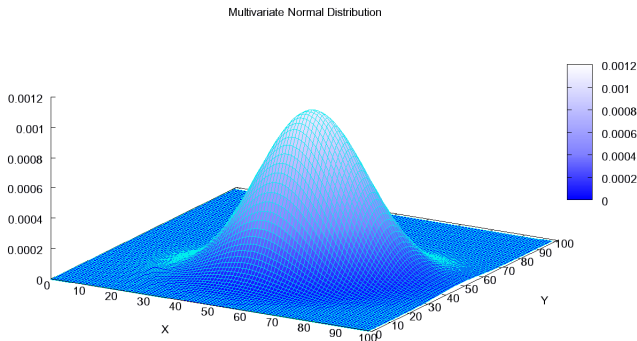
What is the null distribution?  $Z \sim N(0, 1)$

What are the critical values?  $-1.96$  and  $1.96$

What is the rejection region? We reject if  $Z < -1.96$  or  $Z > 1.96$ .

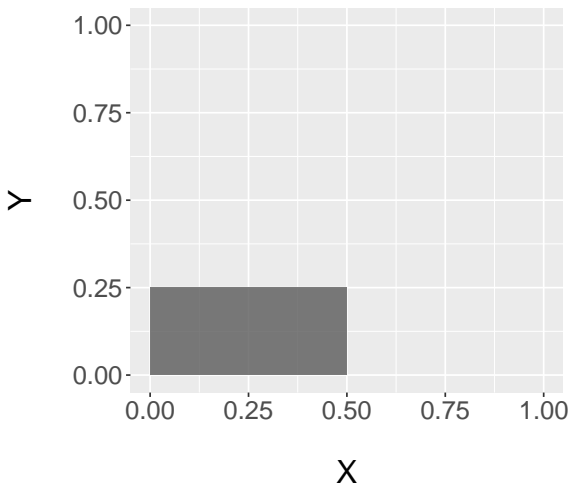
# Joint Distributions

The joint distribution of  $X$  and  $Y$  is defined by a **joint PDF**  $f(x, y)$ , or equivalently by a **joint CDF**  $F(x, y)$ .



# Join CDF visualization

$$F(.5, .25) = P(X < .5, Y < .25)$$



# CDF practice problem 1

Modified from Blitzstein and Morris

Suppose  $a < b$ , where  $a$  and  $b$  are constants (for concreteness, you could imagine  $a = 3$  and  $b = 5$ ). For some distribution with PDF  $f$  and CDF  $F$ , which of the following must be true?

- ①  $f(a) < f(b)$
- ②  $F(a) < F(b)$
- ③  $F(a) \leq F(b)$

# Joint CDF practice problem 2

Modified from Blitzstein and Morris

Suppose  $a_1 < b_1$  and  $a_2 < b_2$ . Show that

$$F(b_1, b_2) - F(a_1, b_2) + F(b_1, a_2) - F(a_1, a_2) \geq 0.$$

# Joint CDF practice problem 2

Modified from Blitzstein and Morris

Suppose  $a_1 < b_1$  and  $a_2 < b_2$ . Show that

$$F(b_1, b_2) - F(a_1, b_2) + F(b_1, a_2) - F(a_1, a_2) \geq 0.$$

$$= [F(b_1, b_2) - F(a_1, b_2)] + [F(b_1, a_2) - F(a_1, a_2)]$$

# Joint CDF practice problem 2

Modified from Blitzstein and Morris

Suppose  $a_1 < b_1$  and  $a_2 < b_2$ . Show that

$$F(b_1, b_2) - F(a_1, b_2) + F(b_1, a_2) - F(a_1, a_2) \geq 0.$$

$$= [F(b_1, b_2) - F(a_1, b_2)] + [F(b_1, a_2) - F(a_1, a_2)]$$

$$= (\text{something} \geq 0) + (\text{something} \geq 0)$$



# Joint CDF practice problem 2

Modified from Blitzstein and Morris

Suppose  $a_1 < b_1$  and  $a_2 < b_2$ . Show that

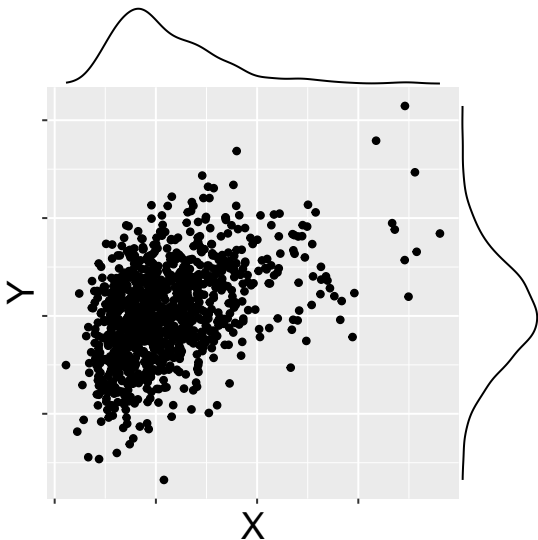
$$F(b_1, b_2) - F(a_1, b_2) + F(b_1, a_2) - F(a_1, a_2) \geq 0.$$

$$= [F(b_1, b_2) - F(a_1, b_2)] + [F(b_1, a_2) - F(a_1, a_2)]$$

$$= (\text{something} \geq 0) + (\text{something} \geq 0)$$

$$\geq 0$$

# Marginalizing



# Correlation between sum and difference of dice

Suppose you roll two dice and get numbers  $X$  and  $Y$ . What is  $\text{Cov}(X + Y, X - Y)$ ?  
Let's solve by simulation!

# Correlation between sum and difference of dice

# Correlation between sum and difference of dice

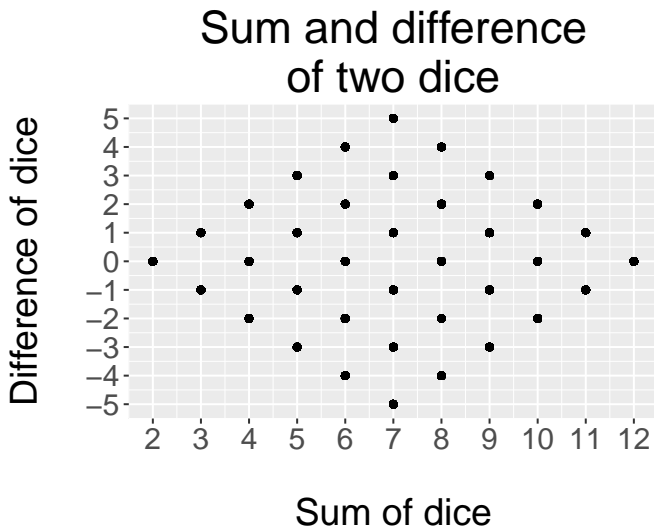
```
draw.sum.diff <- function() {  
  x <- sample(1:6,1)  
  y <- sample(1:6,1)  
  return(c(x+y,x-y))  
}  
samples <- matrix(nrow=5000,ncol=2)  
colnames(samples) <- c("x","y")  
set.seed(08544)  
for (i in 1:5000) {  
  samples[i,] <- draw.sum.diff()  
}
```

# Sum and difference of dice: Plot

## Sum and difference of dice: Plot

```
ggplot(data.frame(samples), aes(x=x,y=y)) +  
  geom_point() +  
  scale_x_continuous(breaks=c(2:12),  
                    name="\nSum of dice") +  
  scale_y_continuous(breaks=c(-5:5),  
                    name="Difference of dice\n") +  
  ggtitle("Sum and difference\nof two dice") +  
  theme(text=element_text(size=20)) +  
  ggsave("SumDiff.pdf",  
        height=4, width=5)
```

## Sum and difference of dice: Plot





# Examples to clarify independence

Blitzstein and Hwang, Ch. 3 Exercises

- ① Give an example of dependent r.v.s  $X$  and  $Y$  such that  $P(X < Y) = 1$ .
- ② Can we have independent r.v.s  $X$  and  $Y$  such that  $P(X < Y) = 1$ ?
- ③ If  $X$  and  $Y$  are independent and  $Y$  and  $Z$  are independent, does this imply  $X$  and  $Z$  are independent?

# Examples to clarify independence

Blitzstein and Hwang, Ch. 3 Exercises

- ① Give an example of dependent r.v.s  $X$  and  $Y$  such that  $P(X < Y) = 1$ .
  - $Y \sim N(0, 1)$ ,  $X = Y - 1$
- ② Can we have independent r.v.s  $X$  and  $Y$  such that  $P(X < Y) = 1$ ?
  - $X \sim \text{Uniform}(0, 1)$ ,  $Y \sim \text{Uniform}(2, 3)$
- ③ If  $X$  and  $Y$  are independent and  $Y$  and  $Z$  are independent, does this imply  $X$  and  $Z$  are independent?
  - No. Consider  $X \sim N(0, 1)$ ,  $Y \sim N(0, 1)$ , with  $X$  and  $Y$  independent, and  $Z = X$ .

# The power of conditioning: Coins

Suppose your friend has two coins, one which is fair and one which has a probability of heads of  $3/4$ . Your friend picks a coin randomly and flips it. What is the probability of heads?

# The power of conditioning: Coins

Suppose your friend has two coins, one which is fair and one which has a probability of heads of  $3/4$ . Your friend picks a coin randomly and flips it. What is the probability of heads?

$$P(H) =$$

# The power of conditioning: Coins

Suppose your friend has two coins, one which is fair and one which has a probability of heads of  $3/4$ . Your friend picks a coin randomly and flips it. What is the probability of heads?

$$P(H) = P(H | F)P(F) + P(H | F^C)P(F^C)$$

# The power of conditioning: Coins

Suppose your friend has two coins, one which is fair and one which has a probability of heads of  $3/4$ . Your friend picks a coin randomly and flips it. What is the probability of heads?

$$P(H) = P(H | F)P(F) + P(H | F^C)P(F^C)$$

$$= 0.5(.05) + .75(.05) = 0.625$$

## The power of conditioning: Coins

Suppose your friend has two coins, one which is fair and one which has a probability of heads of  $3/4$ . Your friend picks a coin randomly and flips it. What is the probability of heads?

$$P(H) = P(H | F)P(F) + P(H | F^C)P(F^C)$$

$$= 0.5(.05) + .75(.05) = 0.625$$

Suppose the flip was heads. What is the probability that the coin chosen was fair?

$$P(F | H) =$$

## The power of conditioning: Coins

Suppose your friend has two coins, one which is fair and one which has a probability of heads of  $3/4$ . Your friend picks a coin randomly and flips it. What is the probability of heads?

$$P(H) = P(H | F)P(F) + P(H | F^C)P(F^C)$$

$$= 0.5(.05) + .75(.05) = 0.625$$

Suppose the flip was heads. What is the probability that the coin chosen was fair?

$$P(F | H) = \frac{P(H | F)P(F)}{P(H)}$$



## The power of conditioning: Coins

Suppose your friend has two coins, one which is fair and one which has a probability of heads of  $3/4$ . Your friend picks a coin randomly and flips it. What is the probability of heads?

$$\begin{aligned}P(H) &= P(H | F)P(F) + P(H | F^C)P(F^C) \\ &= 0.5(.05) + .75(.05) = 0.625\end{aligned}$$

Suppose the flip was heads. What is the probability that the coin chosen was fair?

$$\begin{aligned}P(F | H) &= \frac{P(H | F)P(F)}{P(H)} \\ &= \frac{0.5(0.5)}{0.625} = 0.4\end{aligned}$$

# Exponential: $-\log$ Uniform

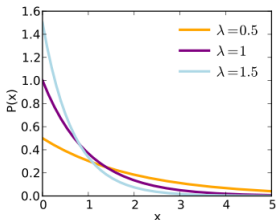
Figure credit: Wikipedia

The Uniform distribution is defined on the interval  $(0, 1)$ . Suppose we wanted a distribution defined on all positive numbers.

Definition

$X$  follows an **exponential** distribution with rate parameter  $\lambda$  if

$$X \sim -\frac{1}{\lambda} \log(U)$$



# Exponential: $-\log$ Uniform

The exponential is often used for wait times. For instance, if you're waiting for shooting stars, the time until a star comes might be exponentially distributed.

Key properties:

- Memorylessness: Expected remaining wait time does not depend on the time that has passed
- $E(X) = \frac{1}{\lambda}$
- $V(X) = \frac{1}{\lambda^2}$

# Exponential-uniform connection

Suppose  $X_1, X_2 \stackrel{iid}{\sim} \text{Exp}(\lambda)$ . What is the distribution of  $\frac{X_1}{X_1+X_2}$ ?

# Exponential-uniform connection

Suppose  $X_1, X_2 \stackrel{iid}{\sim} \text{Expo}(\lambda)$ . What is the distribution of  $\frac{X_1}{X_1 + X_2}$ ?  
The proportion of the wait time that is represented by  $X_1$  is uniformly distributed over the interval, so

$$\frac{X_1}{X_1 + X_2} \sim \text{Uniform}(0, 1)$$

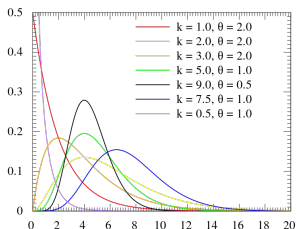
# Gamma: Sum of independent Exponentials

Figure credit: Wikipedia

## Definition

Suppose we are waiting for  $a$  shooting stars, with the time between stars  $X_1, \dots, X_a \stackrel{iid}{\sim} \text{Exp}(\lambda)$ . The distribution of time until the  $a$ th shooting star is

$$G \sim \sum_{i=1}^a X_i \sim \text{Gamma}(a, \lambda)$$



# Gamma: Properties

Properties of the  $\text{Gamma}(a, \lambda)$  distribution include:

- $E(G) = \frac{a}{\lambda}$
- $V(G) = \frac{a}{\lambda^2}$

## Beta: Uniform order statistics

Suppose we draw  $U_1, \dots, U_k \sim \text{Uniform}(0, 1)$ , and we want to know the distribution of the  $j$ th *order statistic*,  $U_{(j)}$ . Using the Uniform-Exponential connection, we could also think of these  $U_{(j)}$  as being the location of the  $j$ th Exponential in a series of  $k + 1$  Exponentials. Thus,

$$U_{(j)} \sim \frac{\sum_{i=1}^j X_i}{\sum_{i=1}^j X_i + \sum_{i=j+1}^{k+1} X_i} \sim \text{Beta}(j, k - j + 1)$$

This defines the **Beta distribution**.

Can we name the distribution at the top of the fraction?



## Beta: Uniform order statistics

Suppose we draw  $U_1, \dots, U_k \sim \text{Uniform}(0, 1)$ , and we want to know the distribution of the  $j$ th *order statistic*,  $U_{(j)}$ . Using the Uniform-Exponential connection, we could also think of these  $U_{(j)}$  as being the location of the  $j$ th Exponential in a series of  $k + 1$  Exponentials. Thus,

$$U_{(j)} \sim \frac{\sum_{i=1}^j X_i}{\sum_{i=1}^j X_i + \sum_{i=j+1}^{k+1} X_i} \sim \text{Beta}(j, k - j + 1)$$

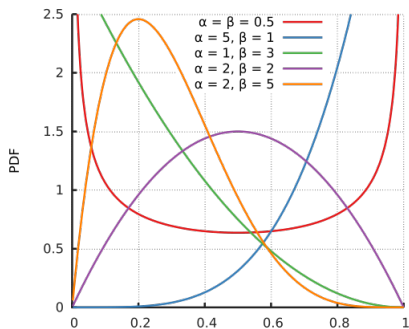
This defines the **Beta distribution**.

Can we name the distribution at the top of the fraction?

$$\sim \frac{G_j}{G_j + G_{k-j+1}}$$

# What do Betas look like?

Figure credit: Wikipedia



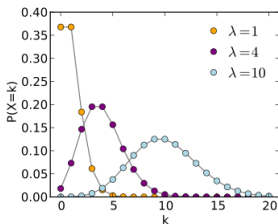
# Poisson: Number of Exponential events in a time interval

Figure credit: Wikipedia

## Definition

Suppose the time between shooting stars is distributed  $X \sim \text{Exp}(\lambda)$ . Then, the number of shooting stars in an interval of time  $t$  is distributed

$$Y_t \sim \text{Poisson}(\lambda t)$$



# Poisson: Number of Exponential events in a time interval

Properties of the Poisson:

- If  $Y \sim Pois(\lambda t)$ , then  $V(Y) = E(Y) = \lambda t$
- Number of events in disjoint intervals are independent

## $\chi_n^2$ : A particular Gamma

### Definition

We define the **chi-squared distribution** with  $n$  degrees of freedom as

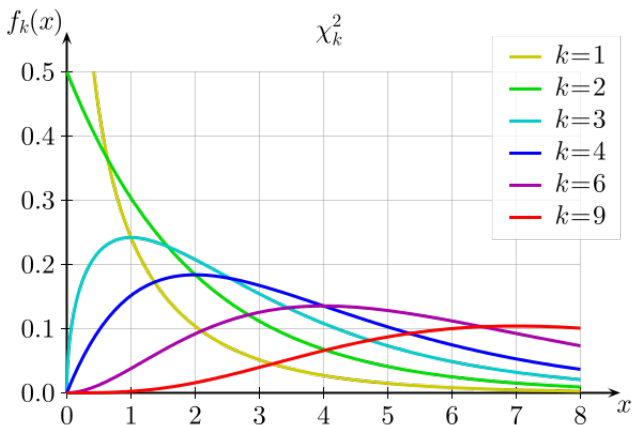
$$\chi_n^2 \sim \text{Gamma} \left( \frac{n}{2}, \frac{1}{2} \right)$$

More commonly, we think of it as the sum of a series of independent squared Normals,  $Z_1, \dots, Z_n \stackrel{iid}{\sim} \text{Normal}(0, 1)$ :

$$\chi_n^2 \sim \sum_{i=1}^n Z_i^2$$

# $\chi_n^2$ : A particular Gamma

Figure credit: Wikipedia

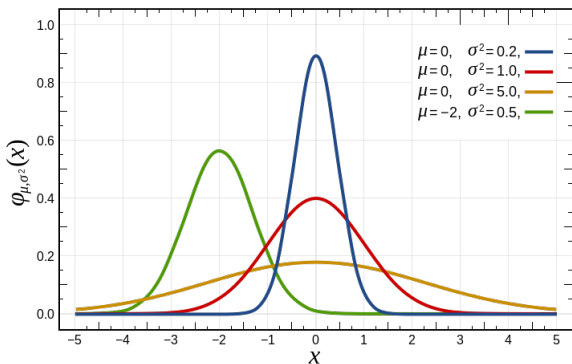


# Normal: Square root of $\chi_1^2$ with a random sign

Figure credit: Wikipedia

## Definition

$Z$  follows a **Normal** distribution if  $Z \sim S\sqrt{\chi_1^2}$ , where  $S$  is a random sign with equal probability of being 1 or -1.



# Normal: An alternate construction

Note: This is far above and beyond what you need to understand for the course!

## Box-Muller Representation of the Normal

Let  $U_1, U_2 \stackrel{iid}{\sim} \text{Uniform}$ . Then

$$Z_1 \equiv \sqrt{-2 \log U_2} \cos(2\pi U_1)$$

$$Z_2 \equiv \sqrt{-2 \log U_2} \sin(2\pi U_1)$$

so that  $Z_1, Z_2 \stackrel{iid}{\sim} N(0, 1)$

What is this?

- **Inside the square root:**  $-2 \log U_2 \sim \text{Expo}(\frac{1}{2}) \sim \text{Gamma}(\frac{2}{2}, \frac{1}{2}) \sim \chi^2_2$
- **Inside the cosine and sine:**  $2\pi U_1$  is a uniformly distributed angle in polar coordinates, and the cos and sin convert this to the cartesian x and y components, respectively.
- **Altogether in polar coordinates:** The square root part is like a radius distributed  $\chi \sim |Z|$ , and the second part is an angle.