# Soc500: Applied Social Statistics Week 1: Introduction and Probability 

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## Where We've Been and Where We're Going...

- Last Week
- methods camp
- pre-grad school life
- This Week
- Wednesday
$\star$ welcome
* basics of probability
- Next Week
- random variables
- joint distributions
- Long Run
- probability $\rightarrow$ inference $\rightarrow$ regression


## Questions?

## Welcome and Introductions

- Soc500: Applied Social Statistics
- I
- ... am an Assistant Professor in Sociology.
- ....am trained in political science and statistics
- ....do research in methods and statistical text analysis
- ... love doing collaborative research
- ...talk very quickly
- Your Preceptors
- sage guides of all things
- Ian Lundberg
- Simone Zhang
(1) Welcome
(2) Goals
(3) Ways to Learn

4 Structure of Course
(3) Introduction to Probability

- What is Probability?
- Sample Spaces and Events
- Probability Functions
- Marginal, Joint and Conditional Probability
- Bayes' Rule
- Independence
(6) Fun With History


## The Core Strategy

- Goal: get you ready to quantitative work
- First in a two course sequence $\rightsquigarrow$ replication project (for graduate students, part of a longer arc)
- Difficult course but with many resources to support you.
- When we are done you will be able to teach yourself many things


## Specific Goals

- For the semester
- critically read, interpret and replicate the quantitative content of many articles in the quantitative social sciences
- conduct, interpret, and communicate results from analysis using multiple regression
- explain the limitations of observational data for making causal claims
- write clean, reusable, and reliable R code.
- feel empowered working with data


## Specific Goals

- For the year
- conduct, interpret, and communicate results from analysis using generalized linear models
- understand the fundamental ideas of missing data, modern causal inference, and hierarchical models
- build a solid, reproducible research pipeline to go from raw data to final paper
- provide you with the tools to produce your own research (e.g. second year empirical paper).


## Why R?

- It's free
- It's extremely powerful, but relatively simple to do basic stats
- It's the de facto standard in many applied statistical fields
- great community support
- continuing development
- massive number of supporting packages
- It will help you do research


## Why RMarkdown? <br> What you've done before



Baumer et al (2014)

## Why RMarkdown?

RMarkdown

## Markdown Lab Report



Baumer et al (2014)
(1) Welcome

- Goals


## (3) Ways to Learn

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## - Fun With I'listory

## Mathematical Prerequisites

- No formal pre-requisites
- Balancing rigor and intuition
- no rigor for rigor's sake
- we will tell you why you need the math, but also feel free to ask
- We will teach you any math you need as we go along
- Crucially though- this class is not about statistical aptitude, it is about effort


## Ways to Learn

- Lecture
learn broad topics
- Precept
learn data analysis skills, get targeted help on assignments
- Readings
support materials for lecture and precept


## Reading

- Required reading:
- Fox (2016) Applied Regression Analysis and Generalized Linear Models
- Angrist and Pischke (2008) Mostly Harmless Econometrics
- Imai (2017) A First Course in Quantitative Social Science*
- Aronow and Miller (2017) Theory of Agnostic Statistics*
- Suggested reading
- When and how to do the reading


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learn broad topics
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learn data analysis skills, get targeted help on assignments
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support materials for lecture and precept
- Problem Sets
reinforce understanding of material, practice


## Problem Sets

- Schedule (available Wednesday, due 8 days later at precept)
- Grading and solutions
- Code conventions
- Collaboration policy

Note: You may find these difficult. Start early and seek help!

## Ways to Learn

- Lecture
learn broad topics
- Precept
learn data analysis skills, get targeted help on assignments
- Readings
support materials for lecture and precept
- Problem Sets
reinforce understanding of material, practice
- Piazza
ask questions of us and your classmates
- Office Hours
ask even more questions.
Your Job: get help when you need it!


## Attribution and Thanks

- My philosophy on teaching: don't reinvent the wheel- customize, refine, improve.
- Huge thanks to those who have provided slides particularly: Matt Blackwell, Adam Glynn, Justin Grimmer, Jens Hainmueller, Kevin Quinn
- Also thanks to those who have discussed with me at length including Dalton Conley, Chad Hazlett, Gary King, Kosuke Imai, Matt Salganik and Teppei Yamamoto.
- Shay O'Brien produced the hand-drawn illustrations used throughout.
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## Outline of Topics

Outline in reverse order:

- Regression:
how to determine the relationship between variables.
- Inference:
how to learn about things we don't know from the things we do know
- Probability:
learn what data we would expect if we did know the truth.
- Probability $\rightarrow$ Inference $\rightarrow$ Regression


## What is Statistics?

- branch of mathematics studying collection and analysis of data
- the name statistic comes from the word state
- the arc of developments in statistics
(1) an applied scholar has a problem
(2) they solve the problem by inventing a specific method
(3) statisticians generalize and export the best of these methods


## Quantitative Research in Theory



Inspiration: Hadley Wickham, Image: Matt Salganik

## Quantitative Research in Practice



Inspiration: Hadley Wickham, Image: Matt Salganik

## Traditional Statistics Class



Inspiration: Hadley Wickham, Image: Matt Salganik

## Time Actually Spent



Inspiration: Hadley Wickham, Image: Matt Salganik

## This Class

- Strike a balance between practice and theory
- Heavy emphasis on applied data analysis
- problem sets with real data
- replication project next semester
- Teaching select key principles from statistics


## Deterministic vs. Stochastic

- "what is the relationship between hours spent studying and performance in Soc500?"
- One way to approach this:
- generate a deterministic account of performance performance $_{i}=f$ (hours $_{i}$ )
- but studying isn't the only indicator of performance!
- we could try to account for everything performance $_{i}=f\left(\right.$ hours $\left._{i}\right)+g\left(\right.$ other $\left._{i}\right)$.
- but that's impossible
- A better approach
- Instead treat other factors as stochastic
- Thus we often write it as performance $_{i}=f\left(\right.$ hours $\left._{i}\right)+\epsilon_{i}$
- This allows us to have uncertainty over outcomes given our inputs
- Our way of talking about stochastic outcomes is probability.


## In Picture Form



## In Picture Form



## Statistical Thought Experiments

- Start with probability
- Allows us to contemplate world under hypothetical scenarios
- hypotheticals let us ask- is the observed relationship happening by chance or is it systematic?
- it tells us what the world would look like under a certain assumption
- We will review probability today, but feel free to ask questions as needed.


## Example: Fisher's Lady Tasting Tea

- The Story Setup
(lady discerning about tea)
- The Experiment (perform a taste test)
- The Hypothetical (count possibilities)

Tea-Tasting Distribution

| Success count | Permutations of selection | Number of permutations |
| :--- | :--- | :--- |
| 0 | oooo | $1 \times 1=1$ |
| 1 | ooox, ooxo, oxoo, xooo | $4 \times 4=16$ |
| 2 | ooxx, oxox, oxxo, xoxo, xxoo, xoox | $6 \times 6=36$ |
| 3 | oxxx, xoxx, xxox, xxxo | $4 \times 4=16$ |
| 4 | xxxx | $1 \times 1=1$ |
|  | Total | 70 |

- The Result
(boom she was right)

This became the Fisher Exact Test.
(3) Ways to Learn
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## Why Probability?

- Helps us envision hypotheticals
- Describes uncertainty in how the data is generated
- Data Analysis: estimate probability that something will happen
- Thus: we need to know how probability gives rise to data


## Intuitive Definition of Probability

While there are several interpretations of what probability is, most modern (post 1935 or so) researchers agree on an axiomatic definition of probability.

3 Axioms (Intuitive Version):
(1) The probability of any particular event must be non-negative.
(2 The probability of anything occurring among all possible events must be 1 .
(0) The probability of one of many mutually exclusive events happening is the sum of the individual probabilities.

All the rules of probability can be derived from these axioms.

## Sample Spaces

To define probability we need to define the set of possible outcomes.
The sample space is the set of all possible outcomes, and is often written as $\mathbf{S}$ or $\Omega$.

For example, if we flip a coin twice, there are four possible outcomes,

$$
\mathbf{S}=\{\{\text { heads }, \text { heads }\},\{\text { heads }, \text { tails }\},\{\text { tails }, \text { heads }\},\{\text { tails }, \text { tails }\}\}
$$

Thus the table in Lady Tasting Tea was defining the sample space. (Note we defined illogical guesses to be prob=0)

## A Running Visual Metaphor

Imagine that we sample an apple from a bag. Looking in the bag we see:


The sample space is:

$$
\Omega=s=\{\omega, \omega, \omega\}
$$

## Events

Events are subsets of the sample space.
For Example, if

$$
\Omega=\boldsymbol{s}=\{\omega, \omega, \omega, \omega\}
$$

then

$$
\begin{gathered}
\{0,0\} \\
\text { and } \\
\}\} \\
\text { are both events. }
\end{gathered}
$$

## Events Are a Kind of Set

Sets are collections of things, in this case collections of outcomes
One way to define an event is to describe the common property that all of the outcomes share. We write this as

$$
\{\omega \mid \omega \text { satisfies } P\},
$$

where $P$ is the property that they all share.

$$
\text { If } A=\{\omega \mid \omega \text { has a leaf }\} \text { : }
$$

$$
\vec{B} \in A, \quad \vec{\forall} \in A, \quad \cdots \notin A, \quad \vec{b} \notin A
$$

## Complement

A complement of event $A$ is a set: $A^{c}$, is collection of all of the outcomes not in $A$. That is, it is "everything else" in the sample space.

$A^{c}=\{\omega \in \Omega \mid \omega \notin A\}$.
Important complement: $\Omega^{c}=\emptyset$, where $\emptyset$ is the empty set-it's just the event that nothing happens.

## Operations on Events

The union of two events, $A$ and $B$ is the event that $A$ or $B$ occurs:

$$
\begin{gathered}
\boldsymbol{v} \cup \boldsymbol{x}= \\
\{\boldsymbol{\omega}, \boldsymbol{\omega}\}
\end{gathered}
$$

$$
A \cup B=\{\omega \mid \omega \in A \text { or } \omega \in B\} .
$$

The intersection of two events, $A$ and $B$ is the event that both $A$ and $B$ occur:

い $\cap 20=$


$$
A \cap B=\{\omega \mid \omega \in A \text { and } \omega \in B\} .
$$

## Operations on Events

We say that two events $A$ and $B$ are disjoint or mutually exclusive if they don't share any elements or that $A \cap B=\emptyset$.

An event and its complement $A$ and $A^{c}$ are disjoint.

$$
\Delta \cap \boldsymbol{\square}=\varnothing
$$

Sample spaces can have infinite outcomes $A_{1}, A_{2}, \ldots$.

## Probability Function

A probability function $P(\cdot)$ is a function defined over all subsets of a sample space $\mathbf{S}$ that satisfies the following three axioms:
(1) $P(A) \geq 0$ for all $A$ in the set of all events. nonnegativity
(2) $P(\mathbf{S})=1$ normalization
(3) if events $A_{1}, A_{2}, \ldots$ are mutually exclusive then $P\left(\bigcup_{i=1}^{\infty} A_{i}\right)=\sum_{i=1}^{\infty} P\left(A_{i}\right)$. additivity


All the rules of probability can be derived from these axioms. Intuition: probability as allocating chunks of a unit-long stick.

## A Brief Word on Interpretation

Massive debate on interpretation:

- Subjective Interpretation
- Example: The probability of drawing 5 red cards out of 10 drawn from a deck of cards is whatever you want it to be. But...
- If you don't follow the axioms, a bookie can beat you
- There is a correct way to update your beliefs with data.
- Frequency Interpretation
- Probability of is the relative frequency with which an event would occur if the process were repeated a large number of times under similar conditions.
- Example: The probability of drawing 5 red cards out of 10 drawn from a deck of cards is the frequency with which this event occurs in repeated samples of 10 cards.


## Marginal and Joint Probability

So far we have only considered situations where we are interested in the probability of a single event $A$ occurring. We've denoted this $P(A) . P(A)$ is sometimes called a marginal probability.

Suppose we are now in a situation where we would like to express the probability that an event $A$ and an event $B$ occur. This quantity is written as $P(A \cap B), P(B \cap A), P(A, B)$, or $P(B, A)$ and is the joint probability of $A$ and $B$.

$$
P(N, 0)=P(\text { 券 })=P(N \cap 3)
$$



## Conditional Probability

The "soul of statistics"
If $P(A)>0$ then the probability of $B$ conditional on $A$ can be written as

$$
P(B \mid A)=\frac{P(A, B)}{P(A)}
$$

This implies that

$$
P(A, B)=P(A) \times P(B \mid A)
$$

## Conditional Probability: A Visual Example

$$
P(\boldsymbol{N} \mid \boldsymbol{0})=\frac{P(\boldsymbol{N}, \boldsymbol{0})}{P(\boldsymbol{0})}
$$

## Conditional Probability: A Visual Example

$$
P(\boldsymbol{U} \mid \boldsymbol{0})=\frac{P(\boldsymbol{\omega}, \boldsymbol{0})}{P(\boldsymbol{0})}
$$

## Conditional Probability: A Visual Example

$$
P(\boldsymbol{\omega} \mid \boldsymbol{D})=\frac{P(\boldsymbol{U} \cdot \boldsymbol{D})}{P(\boldsymbol{D})}
$$

## A Card Player's Example

If we randomly draw two cards from a standard 52 card deck and define the events
$A=\{$ King on Draw 1$\}$ and $B=\{$ King on Draw 2\}, then

- $P(A)=4 / 52$
- $P(B \mid A)=3 / 51$
- $P(A, B)=P(A) \times P(B \mid A)=4 / 52 \times 3 / 51 \approx .0045$


## Law of Total Probability（LTP）

With 2 Events：

$$
\begin{aligned}
& P(B)=P(B, A)+P\left(B, A^{c}\right) \\
& =P(B \mid A) \times P(A)+P\left(B \mid A^{c}\right) \times P\left(A^{c}\right) \\
& P(\text { の })=P(\text { ツ })+P(\text { い }) \\
& =P(\boldsymbol{O} \mid \boldsymbol{U}) \times P(\boldsymbol{\omega})+P(\boldsymbol{O} \mid \mathbf{1}) \times P(\mathbf{1})
\end{aligned}
$$

Recall, if we randomly draw two cards from a standard 52 card deck and define the events $A=\{$ King on Draw 1$\}$ and $B=\{$ King on Draw 2$\}$, then

- $P(A)=4 / 52$
- $P(B \mid A)=3 / 51$
- $P(A, B)=P(A) \times P(B \mid A)=4 / 52 \times 3 / 51$

Question: $P(B)=$ ?

## Confirming Intuition with the LTP

$$
\begin{aligned}
P(B) & =P(B, A)+P\left(B, A^{c}\right) \\
& =P(B \mid A) \times P(A)+P\left(B \mid A^{c}\right) \times P\left(A^{c}\right)
\end{aligned}
$$

$$
P(B)=3 / 51 \times 1 / 13+4 / 51 \times 12 / 13
$$

$$
=\frac{3+48}{51 \times 13}=\frac{1}{13}=\frac{4}{52}
$$

## Example: Voter Mobilization

Suppose that we have put together a voter mobilization campaign and we want to know what the probability of voting is after the campaign: $\operatorname{Pr[vote].~We~know~the~following:~}$

- $\operatorname{Pr}($ vote $\mid$ mobilized $)=0.75$
- $\operatorname{Pr}($ vote $\mid$ not mobilized $)=0.15$
- $\operatorname{Pr}($ mobilized $)=0.6$ and so $\operatorname{Pr}($ not mobilized $)=0.4$

Note that mobilization partitions the data. Everyone is either mobilized or not. Thus, we can apply the LTP:

$$
\begin{aligned}
\operatorname{Pr}(\text { vote })= & \operatorname{Pr}(\text { vote } \mid \text { mobilized }) \operatorname{Pr}(\text { mobilized })+ \\
& \operatorname{Pr}(\text { vote } \mid \text { not mobilized }) \operatorname{Pr}(\text { not mobilized }) \\
= & 0.75 \times 0.6+0.15 \times 0.4 \\
= & .51
\end{aligned}
$$

## Bayes' Rule

- Often we have information about $\operatorname{Pr}(B \mid A)$, but require $\operatorname{Pr}(A \mid B)$ instead.
- When this happens, always think: Bayes' rule
- Bayes' rule: if $\operatorname{Pr}(B)>0$, then:

$$
\operatorname{Pr}(A \mid B)=\frac{\operatorname{Pr}(B \mid A) \operatorname{Pr}(A)}{\operatorname{Pr}(B)}
$$

- Proof: combine the multiplication rule $\operatorname{Pr}(B \mid A) \operatorname{Pr}(A)=P(A \cap B)$, and the definition of conditional probability


## Bayes' Rule Mechanics




## Bayes' Rule Mechanics

$$
P(\boldsymbol{\omega} \mid \boldsymbol{0})=\frac{P(\boldsymbol{0} \mid \boldsymbol{\omega}) P(\mathbf{\omega})}{P(\boldsymbol{0})}
$$



## Bayes' Rule Mechanics

$$
P(\boldsymbol{\omega} \mid \boldsymbol{0})=\frac{P(\mathbf{N} \mid \boldsymbol{\omega}) P(\mathbf{v})}{P(\boldsymbol{0})}
$$



## Bayes' Rule Mechanics

$$
P(\mathbf{v} \mid \boldsymbol{0})=\frac{P(\mathbf{0} \mid \boldsymbol{u}) P(\mathbf{v})}{P(\mathbf{0})}
$$

Bayes' Rule Example U.S. Billionaires,

2014


Women


Men

$$
\begin{aligned}
P(W \mid I) & =\frac{P(I \mid W) P(W)}{P(I)} \\
& =\frac{.765\left(\frac{82}{568+82}\right)}{\frac{.765(32)+.245(568)}{568+82}} \\
& =.31
\end{aligned}
$$

- $76.5 \%$ of female billionaires inherited their fortunes, compared to $24.5 \%$ of male billionaires
- So is $P($ woman $/$ inherited billions $)$ greater than $P($ man $/$ inherited billions $)$ ?

* Data source $=$ Billionaires characteristics database


## Example: Race and Names

- Enos (2015): how do we identify a person's race from their name?
- First, note that the Census collects information on the distribution of names by race.
- For example, Washington is the most common last name among African-Americans in America:
- $\operatorname{Pr}($ AfAm $)=0.132$
- $\operatorname{Pr}($ not $A f A m)=1-\operatorname{Pr}(A f A m)=.868$
- $\operatorname{Pr}($ Washington $\mid$ AfAm $)=0.00378$
- $\operatorname{Pr}($ Washington $\mid$ not $A f A m)=0.000061$
- We can now use Bayes' Rule

$$
\operatorname{Pr}(\text { AfAm } \mid \text { Wash })=\frac{\operatorname{Pr}(\text { Wash } \mid \text { AfAm }) \operatorname{Pr}(\text { AfAm })}{\operatorname{Pr}(\text { Wash })}
$$

## Example: Race and Names

Note we don't have the probability of the name Washington.
Remember that we can calculate it from the LTP since the sets African-American and not African-American partition the sample space:

$$
\begin{aligned}
\frac{\operatorname{Pr}(\text { Wash } \mid \text { AfAm }) \operatorname{Pr}(\text { AfAm })}{\operatorname{Pr}(\text { Wash })} & =\frac{\operatorname{Pr}(\text { Wash } \mid \operatorname{AfAm}) \operatorname{Pr}(\text { AfAm })}{\operatorname{Pr}(\text { Wash } \mid \text { AfAm }) \operatorname{Pr}(\operatorname{AfAm})+\operatorname{Pr}(\text { Wash } \mid \text { not AfAm }) \operatorname{Pr}(\text { not AfAm })} \\
& =\frac{0.132 \times 0.00378}{0.132 \times 0.00378+.868 \times 0.000061} \\
& \approx 0.9
\end{aligned}
$$

## Independence

## Intuitive Definition

Events $A$ and $B$ are independent if knowing whether $A$ occurred provides no information about whether B occurred.

## Formal Definition

$$
P(A, B)=P(A) P(B) \Longrightarrow A \Perp B
$$

With all the usual $>0$ restrictions, this implies

- $P(A \mid B)=P(A)$
- $P(B \mid A)=P(B)$

Independence is a massively important concept in statistics.

## Next Week

- Random Variables
- Reading
- Aronow and Miller (1.1) on Random Events
- Aronow and Miller (1.2-2.3) on Probability Theory, Summarizing Distributions
- Optional: Blitzstein and Hwang Chapters 1-1.3 (probability), 2-2.5 (conditional probability), 3-3.2 (random variables), 4-4.2 (expectation), 4.4-4.6 (indicator rv, LOTUS, variance), 7.0-7.3 (joint distributions)
- Optional: Imai Chapter 6 (probability)
- A word from your preceptors


## Fun With



## Fun with History



## Legendre

## Fun with History



Gauss

## Fun with History



Quetelet

## Fun with History



## Galton

## References

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[^0]:    ${ }^{1}$ These slides are heavily influenced by Matt Blackwell, Adam Glynn and Matt Salganik. The spam filter segment is adapted from Justin Grimmer and Dan Jurafsky. Illustrations by Shay O'Brien.

